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The D10 Reference Transport: Unrivalled Stability, Unmatched Sound

The D10 Reference Transport redefines what's possible from optical disc playback. Building on the foundation of the D1.5, it features CH Precision's in-house-designed MORSE mechanism—a suspended, 13-kilogram transport platform that combines aluminum and brass for exceptional damping and mechanical stability. Supported by alpha-gel isolators and equipped with a precision-mounted level for exact disc alignment, the D10 achieves superior tracking accuracy and minimizes jitter at the source.

A dedicated external power supply with four galvanically isolated domains delivers clean, stable power to the motor, DSP, control, and master clock, preserving signal integrity across every subsystem. With its motorized top-loading Disc Vault, hybrid-action sealing lid, and 66 kg total mass, the D10 is a mechanical tour de force. Paired with the C10 Master DAC, it sets a new standard for time-domain accuracy, transparency, spatial precision, and musical realism—proving that the silver disc, in the right hands, remains a reference-grade medium.



JIM AUSTIN

CH Precision C10

D/A PROCESSOR

It takes audacity for a company that already builds one of the finest DACs on the planet, which is already expensive, to set out to build one that's *so much better* that it warrants an extra digit in the model number and a much higher price tag. But then CH Precision has never lacked audacity.

The Swiss company did exactly that not just with their DAC, but with *almost* their whole line. The newer, pricier 10 series currently includes an amplifier, preamplifier, a transport, an enhanced, redesigned power supply, and a new Master Clock, the T10. Like the 1-series components, the 10-series components are modular: You can get the base model, or you can upgrade to versions with channels separated (one chassis per channel), with the converter itself separated from all the other circuitry and with its own external power supply (the C10 Conductor), and so on.

I'm reviewing the basic, 10-series stereo D/A converter, which comprises a single-chassis two-channel DAC and an external power supply. This configuration costs \$95,000 in its base stereo-DAC configuration, with a single input module (S/PDIF, AES3, TosLink, and CH-Link HD; the latter is CH Precision's proprietary I²S implementation). The review sample added Ethernet (\$6000) and USB (\$3000) input modules, so as reviewed the C10 DAC costs \$104,000.

The base configuration of the C1.2 DAC, which I reviewed for the February 2023 *Stereophile*,¹ was in a single chassis with its own internal power supply, though I reviewed it with (and without) the external power-supply option. Today, the base-model C1.2 costs \$36,000. The C10, then, reflects a very considerable cost increment over a component that was already expensive. Adding the gold or anthracite finish adds \$5000 to the price.

Swiss (timing) precision

CH Precision's DAC tech is based on assumptions about how people hear music. This was eloquently explained to me by the late Thi-



erry Heeb, a DSP expert, lovely guy, and the "H" in "CH." Heeb sadly passed away about a year ago.

In the reproduction of digitally recorded music, a digital signal is best thought of as analog. The digital notion of two independent states—ones and zeros, up and down—is an abstraction, useful for math but not real. In the real, hi-fi world, a digital signal takes the form of a voltage on a wire that changes with time. "Even if the electrical signals are supposed to be digital, basically just two levels, a zero and a one, as soon as you get into an electronic board, they are actually analog signals, current or voltage flowing through components," Heeb told me in a Zoom interview as I was reviewing the C1.2. (He later covered some of this territory at a meeting at CH headquarters.) "That is especially true, for instance, for clock signals. If you just consider clock signals as being a shift between two

¹ See [stereophile.com/content/ch-precision-c12-da-processor](https://www.stereophile.com/content/ch-precision-c12-da-processor).

SPECIFICATIONS

Description Two-chassis D/A processor. Conversion resolution: 24/2.8824MHz or 3.072MHz. Bandwidth: DC to 150kHz, -3dB. Analog outputs level: Balanced (XLR): 2V RMS low, 5V RMS mid, 10V RMS high; half those values via the single-

ended outputs (RCA/BNC). S/N ratio: >121dB. THD+N: <0.003%, full scale with 22kHz measurement bandwidth. Power consumption: Standby, <0.5W; normal operation: 120W max. **Dimensions** Main unit: 17.3" (440mm) W × 5.23" (133mm) H

× 17.3" (440mm) D. Weight: 44lb (20kg) (converter); 51lb (23kg) (power supply).

Finish Silver aluminum; anthracite and gold options available.

Serial numbers of units reviewed 0X651904 (con-

verter and PS) auditioned; 0X651902/0X651904 measured. Manufactured in Switzerland.

Price \$95,000 and up; \$104,000 as auditioned. Approximate number of US dealers: 11, plus two in Canada. Warranty: Three years, parts and labor.

values between zero and one, you don't really get what clock is. The most important point in clocking is in the time domain, with finite resolution. Basically, it boils down to an analog signal again."

The time domain is where music happens, though frequency-domain phenomena are important (think chords). In each ear canal, there is only ever a single level of pressure at each instant, and it changes with time. It makes sense, then, for any designer of digital audio components to think very hard about what happens in the time domain.

What happens in the time domain (apart from all the good stuff) is two things: jitter, which arises from timing and voltage imperfections in the digital signal, and, as I put it back then, "an intrinsic lack of precision in D/A conversion, which Heeb (and others) call time smearing."

"Time smearing is basically if you put a single pulse through the system, if you have a filter with a very long impulse response, that single sample will extend over a large number of samples," Heeb said in that Zoom interview.

In the landmark work that lay the foundation for converting an analog signal into digital bytes, Claude Shannon employed the sinc function, $\sin(t)/t$, as the conversion "kernel." The sinc function is very extended in time, from the beginning of history to the end—yet, as Heeb mentioned, there's no energy in real music before the song starts or after it finishes, so in the real world, a digital representation is only an approximation of the analog original.

Research subsequent to Shannon's has proposed other, shorter kernels, including splines, mathematical functions made up of polynomials patched together smoothly. "We prefer to use splines, which have a much more compact support," Heeb told me. "Compact support" is mathematics speak for "short." It means that they don't extend very far into the past or the future.

By using a conversion kernel with more compact support, such as splines, you can reduce the total error. This manifests most ob-

viously as a reduction in time smearing. This is the fundamental concept behind CH Precision's D/A conversion.

The CH Precision C10 D/A converter

In CH Precision's chosen approach, timing is key. Fast and accurate computing increases timing precision.

CH's 1-series D/A converter, the C1.2, upsamples everything to 705.6kHz (for sample rates of 44.1kHz and its multiples) or 768kHz (for sample rates of 48kHz and its multiples). Their proprietary upsampling algorithm is called PEtER, short for Polynomial Equations to Enhance Resolution.

Both the C1.2 and the C10 implement four DSP devices, but they're used differently. In both DACs, one DSP decodes MQA and another applies the PEtER algorithm to regular PCM data. After that, an FPGA chooses the correct datastream, sending the 16×-upsampled data to the remaining DSPs. In the C10—and this is the main difference from the C1.2—each channel has its own DSP, which applies the PEtER algorithm a second time, increasing the sampling rate by another 16×. Notably, PEtER upsampling is nondestructive. It keeps the original data and uses spline interpolation to insert new data points among the originals.

What is the point of all the upsampling? Those data points are not of course new music information. They do however have the effect of smoothing things out. In effect, you get greatly increased bandwidth even if those higher frequencies contain no authentic music information.

In the C10 (as in the C1.2), the actual conversion is carried out by a chip—and not just any DAC chip. Unusually for a DAC chip (circa 2025), the PCM1704 uses the R2R (resistor 2 resistor) conversion technique. R2R is conceptually simple. It uses a series of resistors to add to the signal the appropriate amount of voltage for each bit that's "on" (1 rather than 0), an amount that depends on that bit's "significance," from least to most. With precise resistors, R2R DACs are very accurate. They're especially good at preserving the integ-

MEASUREMENTS

I measured a different sample of the CH Precision C10 from that auditioned by Jim Austin; mine had the serial number 0X651902. The power supply was the same one that he had used; its serial number was 0X651904. I carefully followed the instructions in the manual to connect the processor chassis to the external power supply with the four umbilical cables, one for each channel's analog circuitry and one for each channel's control

circuitry. The umbilicals were long enough that I could keep the power supply chassis on the floor, well away from the processor.

I used my Audio Precision SYS2722 system¹ for the measurements and used the five small buttons to the right of the front-panel display to access the setup menu. As JCA told me that he had performed his listening tests with the C10's balanced output level set to 5V and the feedback set to Local, I performed a complete set of tests with the C10 in that condition. I then repeated some of the tests with the two other output level settings and with the feedback set to Global.

The C10's coaxial and optical S/PDIF inputs and AES3 input accepted data sampled at all rates up to 192kHz. Apple's USB Prober app identified the C10 as "CH Precision USB Audio 2.0" from "CH Precision" and revealed that the USB port operated in the optimal isochronous asynchronous mode. Apple's AudioMIDI utility indicated that the C10 accepts 16- and 24-bit integer data via USB sampled at all rates from

44.1kHz to 384kHz. I connected the CH Precision's Ethernet port to my network, and the processor was recognized as a Roon Ready audio device by Roon. I used optical, USB, and network PCM data for the tests.

The C10's balanced output impedance was a low 54 ohms from 20Hz to 20kHz. The single-ended output impedance was half this value, as expected. The output impedance values were not affected when I set the feedback to Global. With the C10's maximum level set to 5V (balanced)/2.5V (unbalanced), the output with a full-scale 1kHz tone was the specified 5V, balanced, and 2.48V, unbalanced. Setting the maximum level to 10V (balanced)/5V (unbalanced) gave outputs of 10V and 5V, respectively. Setting the output to 2V (balanced)/1V (unbalanced) gave maximum levels of 2V and 1V. With the Polarity set to In-Phase, both output types preserved absolute polarity, ie, were noninverting, with all three level settings.

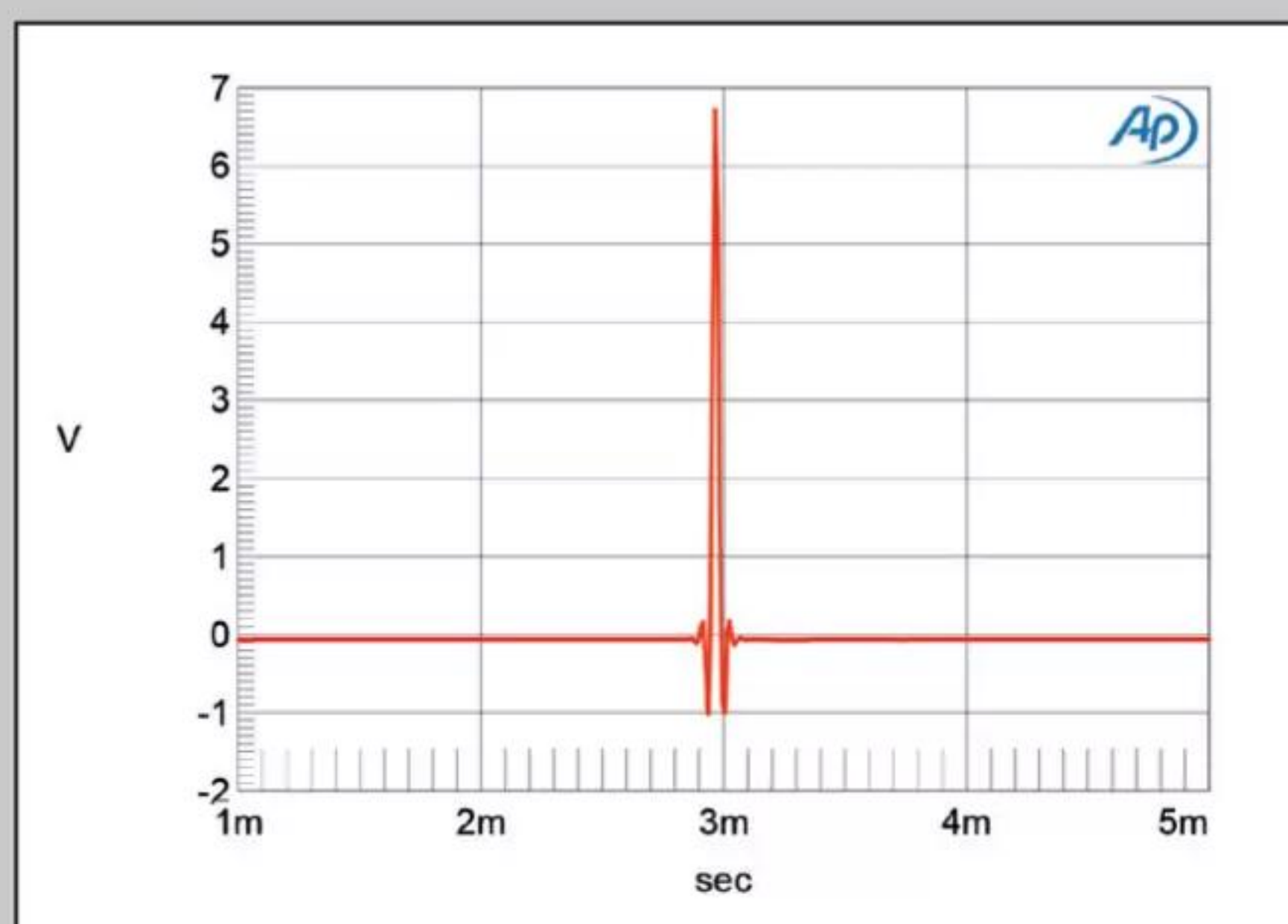


Fig. 1 CH Precision C10, impulse response (one sample at 0dBFS, 44.1kHz sampling, 4ms time window).

¹ See stereophile.com/content/measurements-maps-precision.

rity of low-level information. Many listeners—notably Herb Reichert—prefer the sound of R2R DACs to that of more modern delta-sigma DACs, though most of the ones Herb favors use actual resistors laid out on an actual circuit board; whether Herb appreciates chip-based R2Rs as much, I don't know.

Here's another interesting fact about the PCM1704: It was introduced some 30 years ago and discontinued in 2007. No need to worry about the supply, though: CH Precision told me they have enough to use “until we find something we think is better.”

Why would a high-tech hi-fi manufacturer use a discontinued, 30-year-old chip? Because it does the job and does it well. Most modern DAC chips do other stuff in addition to the basic conversion, stuff like implementing reconstruction filters. (If you've ever wondered why many current DACs allow you to choose among the same several filters—linear phase, minimum-phase, and so on—it's probably because those filters are built into the DAC chip.)

If the PCM1704 did such a good job, why was it discontinued? Because relative to the alternatives, it was expensive to produce. An R2R DAC is only as good as its resistors are accurate, and “trimming” the resistors in the PCM1704 was a time-consuming and expensive business. Most DACs, including those ubiquitous



modern chips from ESS, use the delta-sigma technique, which is technically very different and apparently more cost-effective.

It's rarely acknowledged, but to me it seems true: CH Precision takes a cutting-edge approach to D/A conversion—yet there's an old-school, vintage aspect to their approach, a bit of authenticity.

One more relevant fact about the PCM1704: It's a 24-bit chip. 32-bit math allows more accurate calculations, but once these calculations are finished, only the 24 most significant bits are sent to the

DAC chip.

The C1.2 DAC used eight PCM1704s, four in each channel, operating in differential mode, two up, two down. The C10 uses 16 PCM1704s, eight in each channel. In the C1.2, the chips run in parallel. In the C10, they are set up in what CH calls the “DSQ Phase Array”; each successive sample goes to a different DAC, increasing the final resolution to 64 times the sample rate.

Finally, high-frequency noise from the conversion to analog is filtered out using a single, gentle, third-order “Sallen-Key” Bessel function-based low-pass filter.

All this focus on algorithms has kept me from directing due attention toward the C10's heroic, perfectionist construction. The C10 maintains separate grounding planes for its digital (shared

measurements, continued

Fig.1 indicates that the C10's reconstruction filter is an extremely short, linear-phase type, with just one cycle of ringing on either side of the single sample at 0dBFS. However, it is possible that the ringing is due to the antialiasing filter used with the Audio Precision's A/D converter, which was operating with a sample rate of 200kHz; if so, then the CH Precision's impulse response is close to a perfect delta function. This kind of time domain-opti-

mized filter is associated with a very slow low-pass function, which can be seen with the magenta and red traces in fig.2, taken with 16-bit white noise at -4dBFS sampled at 44.1kHz. The output doesn't reach full stop-band attenuation until an octave above the audioband. With a full-scale tone at 19.1kHz (blue and cyan traces), an aliased image at 25kHz lies at -12dB, and other high-level aliased images can be seen between 60kHz and 70kHz. Distor-

tion harmonics of the 19.1kHz tone were extremely low in level, however.

With 44.1kHz data, the C10's output was down by 2.5dB at 20kHz (fig.3, green and gray traces). The responses with data sampled at 96kHz (cyan, magenta traces) and 192kHz (blue, red traces) followed the same basic shape but with the low-pass rolloff proportionally higher in frequency. Neither the frequency responses nor the superb channel matching were different at

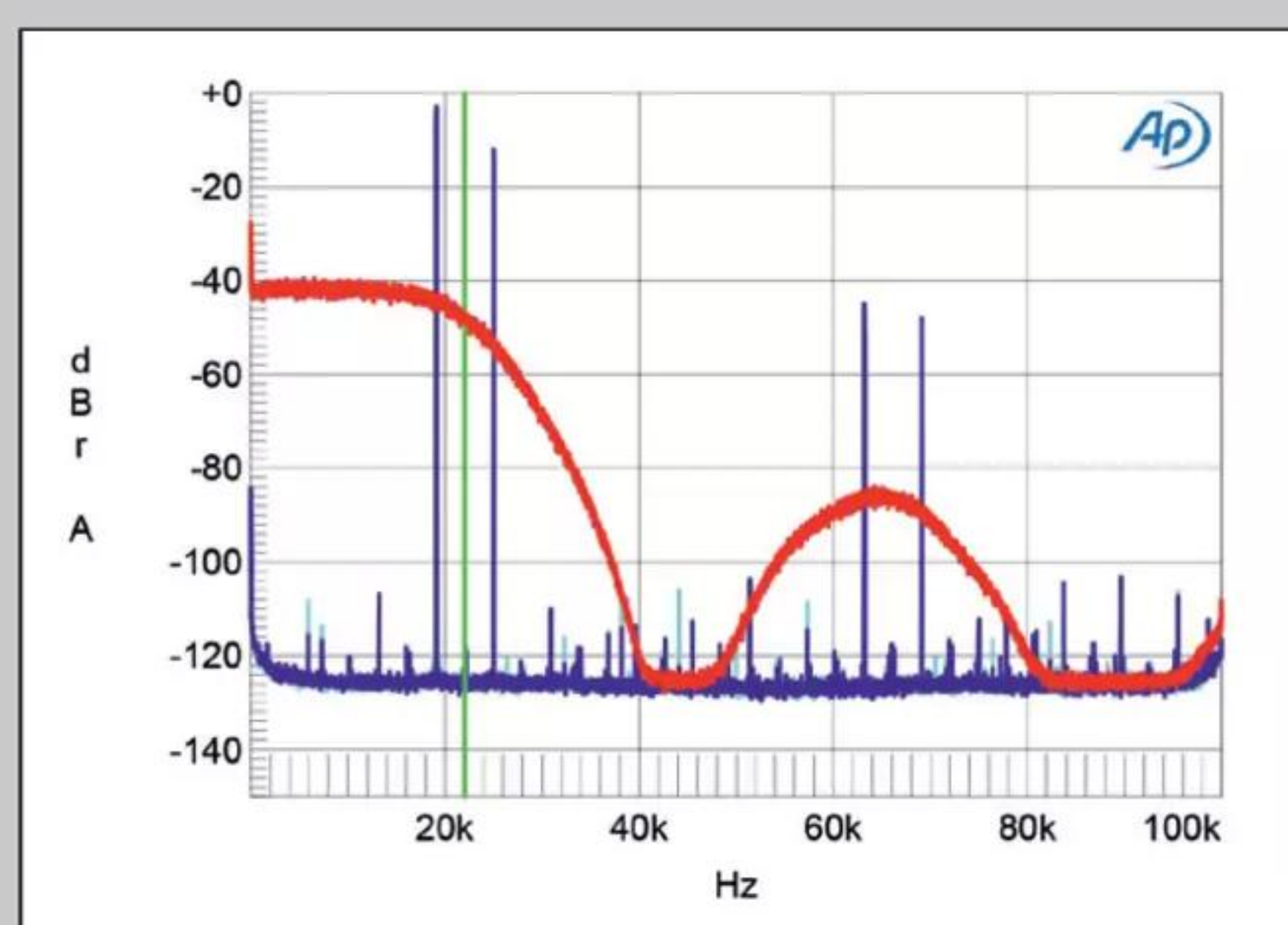


Fig.2 CH Precision C10, wideband spectrum of white noise at -4dBFS (left channel red, right magenta) and 19.1kHz tone at 0dBFS (left blue, right cyan), with data sampled at 44.1kHz (20dB/vertical div.).

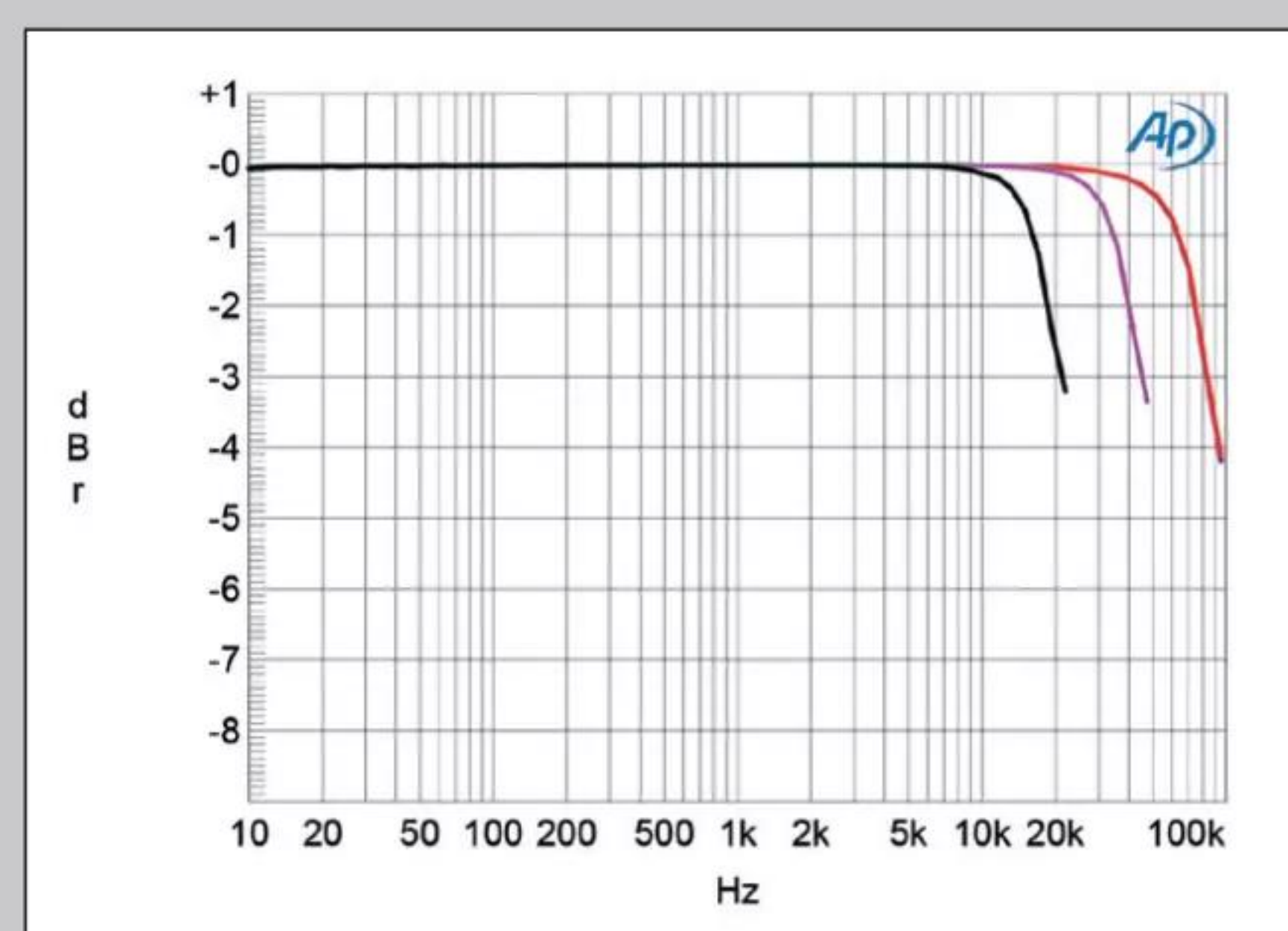


Fig.3 CH Precision C10, frequency response at -12dBFS into 100k ohms with data sampled at: 44.1kHz (left channel green, right gray), 96kHz (left cyan, right magenta), and 192kHz (left blue, right red) (1dB/vertical div.).

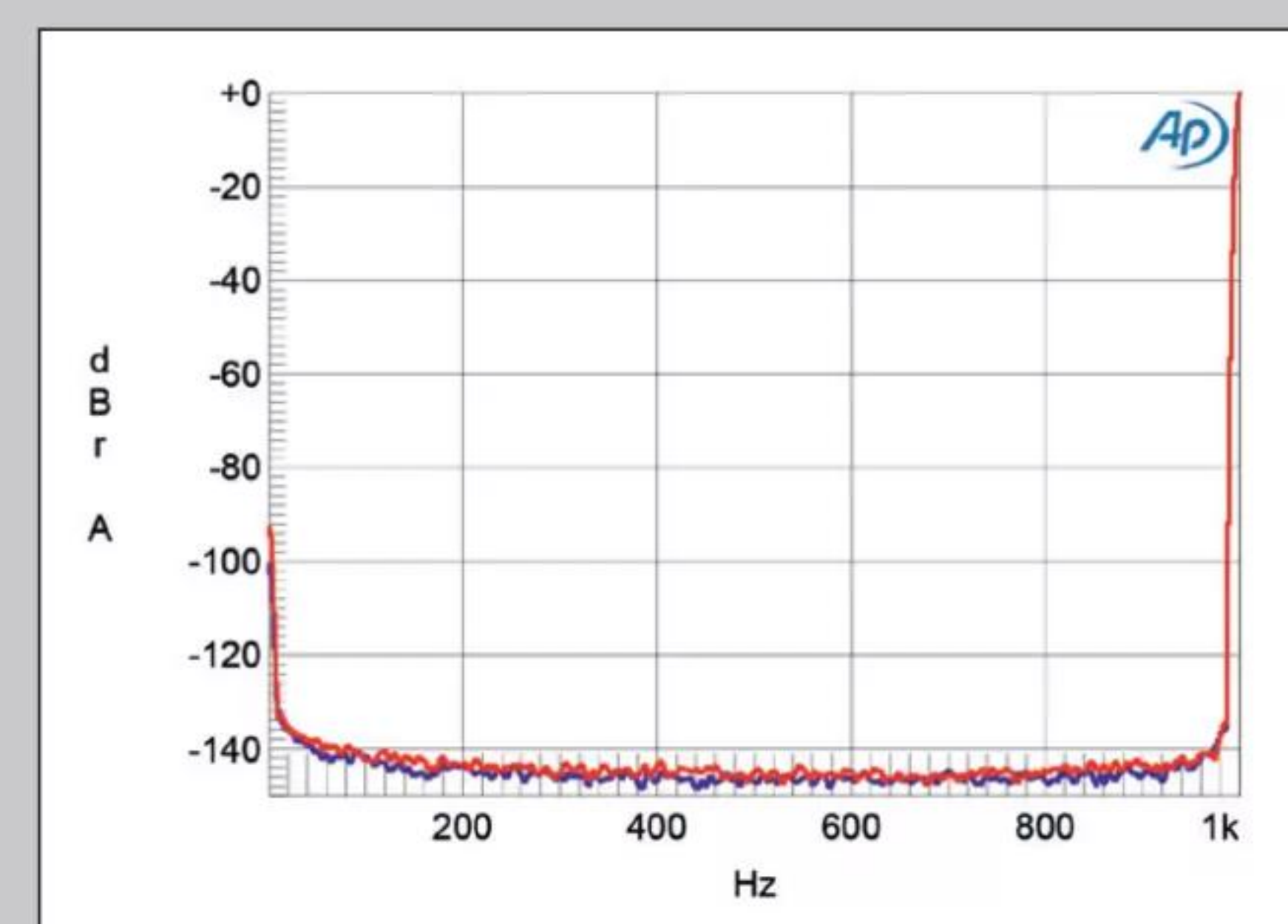


Fig.4 CH Precision C10, level set to 5V, balanced, spectrum of 1kHz sinewave, DC-1kHz, at 0dBFS (left channel blue, right red; linear frequency scale).

with the chassis), analog, and timing circuits. Moving the power supply to a separate chassis allowed more room for capacitors, filtering, and regulation and ensured that alternating current never come near the box where the action occurs.

The C10 utilizes LVDS—low-voltage differential signaling—which both lowers vulnerability to external electronic noise (that’s the differential part) and reduces the emission of electronic noise (the low-voltage part).

Like other CH Precision components, the C10 allows you to play with feedback. With the C10, you get to decide whether to use global feedback at all—or, as CH Precision puts it, to choose whether the feedback is Global or Local.

Does the C10 play DSD files? Of course it does—although since that DAC chip is PCM-only, it must first convert DSD to PCM. It has an advantage in doing that, though: Its PCM-conversion system already operates at DSD frequencies, so the resulting conversion path is simple and direct.

The C10 has separate, independent power-supply connections for the left and right channels; each PS unit has two independent supplies on board. Each one supplies 11 DC signals into four isolated C10 “zones,” for digital circuitry, analog circuitry, and the L and R DACs. The L and R DACs are placed at the outer edges of the chassis and supplied there directly by separate umbilicals—one for the DAC itself and one for the control circuitry. (The input cards are in the middle.) Separate ground connections are provided on the rear panel for the digital/chassis and analog grounds, and there is one of each for each (L, R) channel.

In operation

You can set up the C10 from the front panel via its menu system, though it’s more convenient to use CH Precision’s app, especially if you own more than one CH component, since the same app allows you to set up all of them. Currently, the app is available only for Android, but an iOS version is forthcoming, possibly as early as the fourth quarter of 2025.²

Setup parameters include common, obvious things like labeling inputs and turning them on and off, but they also do more interesting things like allowing you to invert polarity and switch global feedback in and out to tune sonics. You can also play music from the app, though you may prefer one of the Connect options (Tidal or Qobuz—no Spotify). Qobuz and Tidal Connect do not, however, give you access to local files, direct-connected or on your network. The CH Precision app does; just make sure your NAS is running MinimServer. The app also supports internet radio via the TuneIn service. The C10 became Roon Ready with its second-most-recent firmware update, v1.1.

I played music with the C10 from the CH Precision app, with two different Innuos servers and the Innuos Sense app (with servers connected to the C10 by Ethernet and by USB), and with the lovely little Wattson Emerson Digital using its iOS app. I experienced no issues, ever (though see the discussion below about Qobuz Connect).

What the music sounds like

Nearly 25 years after I wrote my first review, my reviewing methodology has finally taken shape. I listen casually over a period of

measurements, continued

the other two output level settings. As anticipated from the dual-mono construction, channel separation (not shown) was at the limit of the Audio Precision’s resolution, at >125dB in both directions below 1kHz. The low-frequency noise floor, assessed with 24-bit data representing a full-scale 1kHz tone, was very clean (fig.4), with no power supply-related spurious present. The level of the noise floor was identical referred to all three maximum output level voltages.

The red trace in fig.5 plots the error in the balanced output level as a 24-bit, 1kHz digital tone steps down from 0dBFS to -140dBFS. (This graph was taken with the left channel’s output; the right channel behaved very similarly.) The amplitude error

starts to increase below -80dBFS and rises significantly below -116dBFS. Fig.6 shows the C10’s balanced output spectrum with a dithered 1kHz tone at -90dBFS with 16-bit data (green and gray traces) and with 24-bit data (blue and red traces). With 16-bit data, the noise floor is that of the dither; with 24-bit data the noise floor drops by around 24dB, which suggests a high measured resolution of 21 bits and is at odds with what is shown in fig.5. However, a regular series of harmonics is present with the 24-bit data, with the odd-order harmonics the highest in level. This behavior implies that one or two of the lowest significant bits are being truncated, hence the rise in linearity error below -116dBFS in fig.5. The presence

of even-order harmonics in the 24-bit spectrum might be due to the low-level linearity of the paralleled PCM1704 R2R ladder-DAC chips not being perfectly matched.

With undithered 16-bit data at exactly -90.31dBFS, the three DC voltage levels described by the data were well resolved (fig.7).² High-frequency noise is extremely low in level, and with undithered 24-bit data at the same level, the result was a well-formed sine wave (not shown).

The C10 offered very low levels of harmonic distortion, with the third and fifth harmonics the highest in level just above -100dB (0.001%, fig.8). Though other harmonics are present, these all lie at even lower levels. This graph was taken with the

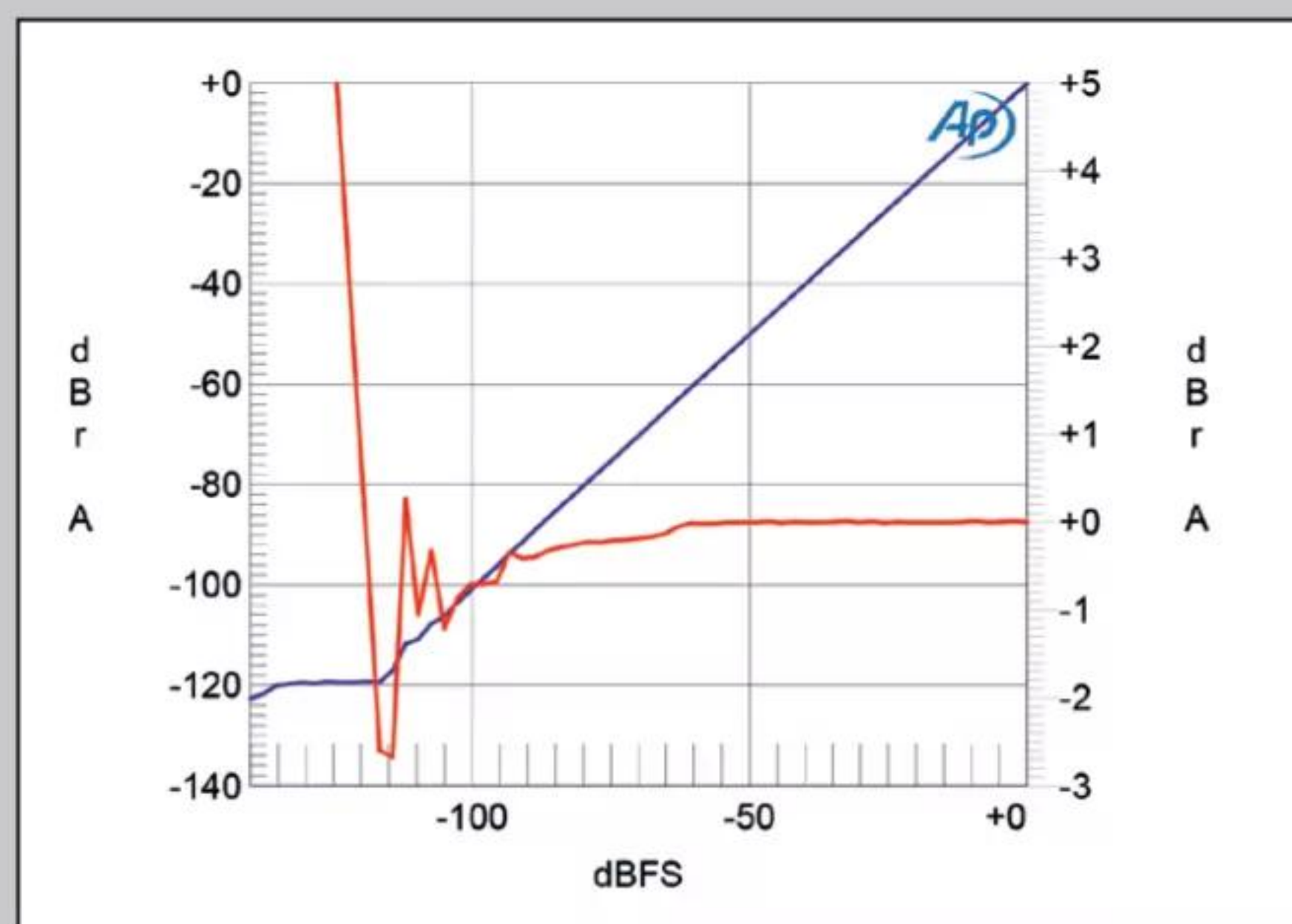


Fig.5 CH Precision C1.2, left channel, 1kHz output level vs 24-bit data level in dBFS (blue, 10dB/vertical div.); linearity error (red, 1dB/small vertical div.).

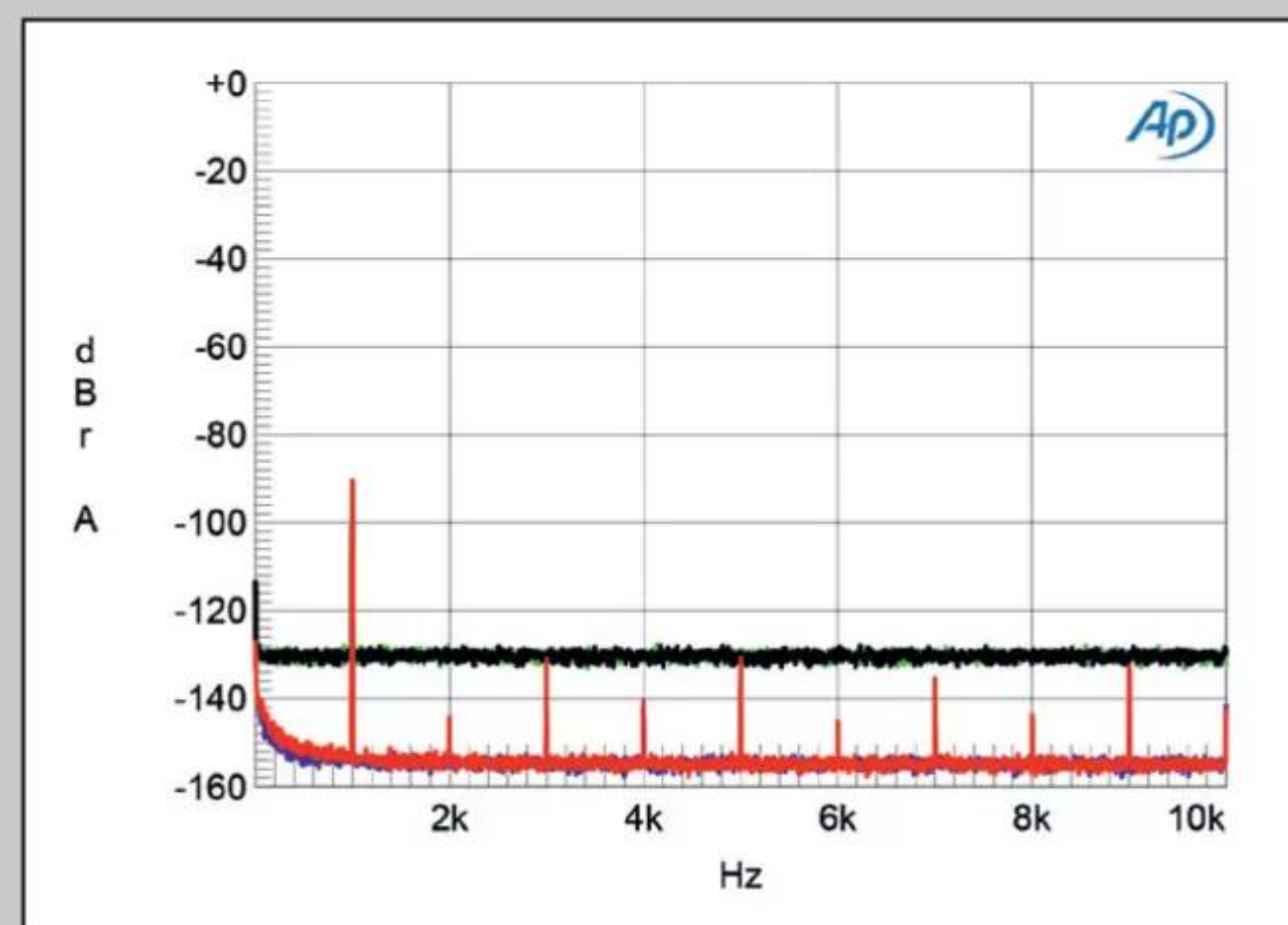


Fig.6 CH Precision C10, spectrum with noise and spurs of dithered 1kHz tone at -90dBFS with: 16-bit data (left channel green, right gray), 24-bit data (left blue, right red) (20dB/vertical div.).

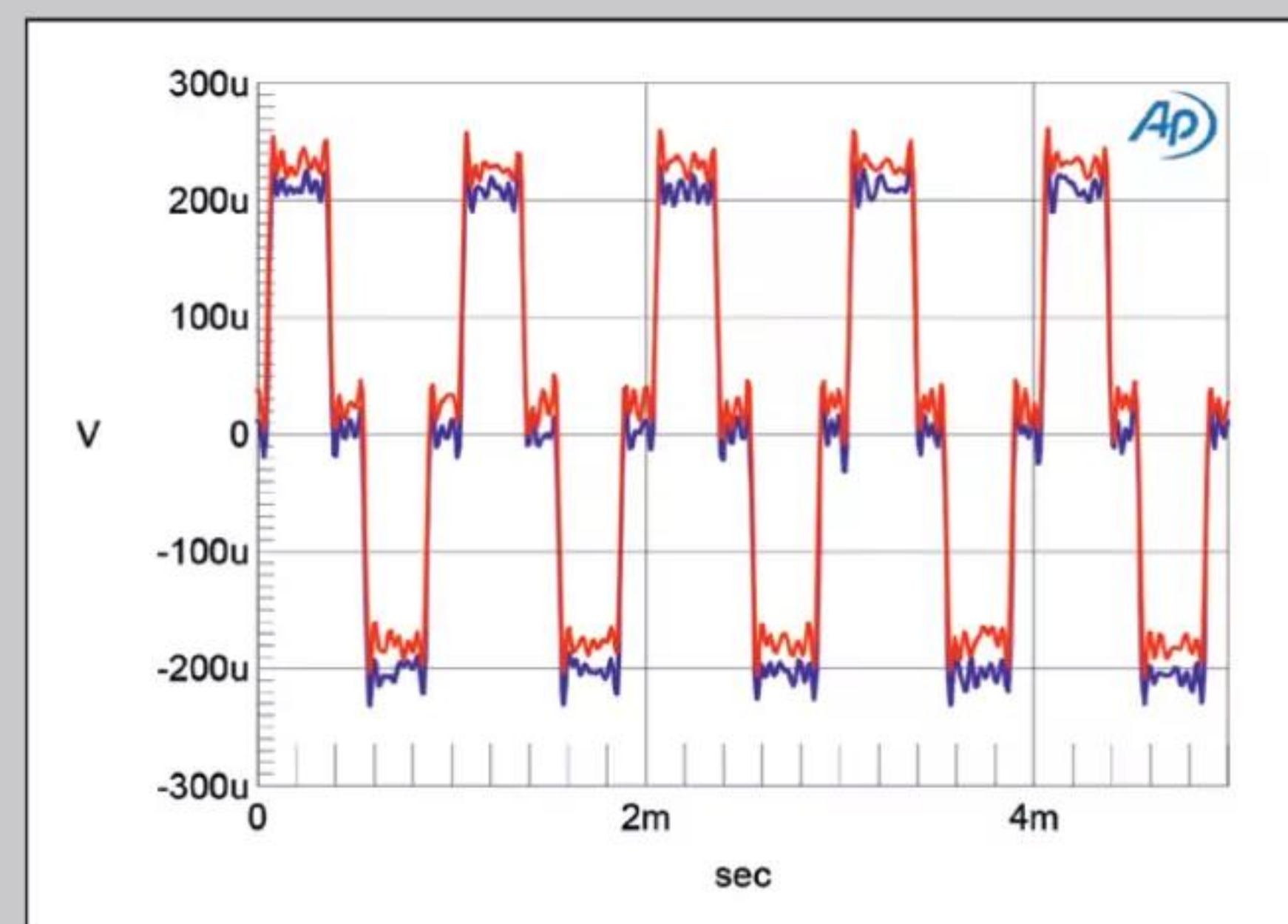


Fig.7 CH Precision C10, waveform of undithered 16-bit, 1kHz sine wave at -90.31dBFS (left channel blue, right red).

weeks to a mix of new and familiar music. During this extended period, any comparisons I'm making are implicit: against expectations, against what I'm used to, not against another device. The goal is, over time, to answer three related questions: "What does the component sound like?" "With this component in the system, how does music make me feel?" And, "What is it about the sound that causes the music to affect me in this way?" Satisfaction tends to map on to approximating what I hear at concerts and to what Herb Reichert eloquently calls "vividness."

After I've been listening for a while, I do real comparisons—not rapid A/B tests but switching out components, listening for differences, then coming back to the component under review. This helps solidify (and sometimes causes me to revise) the impressions I have as a result of long-term listening.

In this case, my comparisons were to the C1.2, a DAC I've already said I could live with forever, the best I'd previously heard in my system. An implied question in this process was, How much better could the C10 be?

During the early stages of this method, I compile a list of music I've found to show off aspects I've noticed of the performance of the component under review. The final step is to sit down and listen to those tracks, pen (or, more often, laptop keyboard) in hand. This is where the main content of the Listening section usually comes from.

This time, during my final days of auditioning, I was examining the C10's front-panel settings—have I overlooked anything?—when I noticed that the firmware installed was v.0.7. That would make it a prerelease version; the C10 had been set up in my NYC apartment before its commercial release. According to the website, production firmware was up to v1.2. 0.7 permitted *almost* full function; the only missing feature was Qobuz Connect, which became available after the C10 was delivered.

Eager to explore that feature, I attempted to update the firmware using files downloaded from the CH Precision website. 0.7, though, wasn't intended to be updated.

The update didn't work. The C10 was bricked. The device wasn't harmed, but it would need a trip to the factory, or at least to a dealer, before it could play music again.

So I would be denied the opportunity to wax eloquent

about the sound of the C10 with specific recordings—including, for example, the recent, extraordinary collection of Shostakovich string quartets by Cuarteto Casals. (See this issue's Recording of

2 In principle, there's nothing wrong with Android except that it excludes the many iPad users. Also, I've never gotten on well with Android tablets mainly because of power-management issues. While most iOS apps running in the background don't use much power, Android apps—some of them at least—apparently do. Several times I left the Android app running when I wasn't using it, only to find my Samsung tablet was dead—out of power—the next time I needed it.

measurements, continued

feedback set to Local; repeating the spectral analysis with it set to Global didn't change the levels of the odd-order harmonics, but the level of the second harmonic dropped by 6dB. Commendably, these harmonics didn't increase in level when I reduced the load to 600 ohms. Fig.9 plots the spectrum of the C10's balanced output with an equal mix of 19kHz and 20kHz tones, the 24-bit signal peaking at 0dBFS. Feedback was set to Local. The use of a slow-rolloff reconstruction filter results in high-level aliased images of the tones at 24.1kHz and 25.1kHz, but actual intermodulation products are very low in level. The second-order difference prod-

uct lies at just -110dB (0.0003%). Setting feedback to Global reduced the level of this product by 6dB.

I tested the CH Precision's rejection of word-clock jitter with 16-bit, undithered J-Test data using the TosLink and network inputs. Other than those just above the Fs/4 spectral spike, the odd-order harmonics of the LSB-level, low-frequency squarewave are very close to the correct levels (fig.10, sloping green line), and no other sidebands are present. With 24-bit J-Test data (not shown), the random noise floor lay at a very low -147dB.

The CH Precision C10's measured

performance is very similar to that of the CH Precision C1.2 that Jim Austin reviewed in February 2023.³ Like the C1.2, the C10's behavior is dominated by its use of a reconstruction filter optimized for time-domain performance with its very slow ultrasonic rolloff.—John Atkinson

2 I was recently asked what this test means. In the two's-complement encoding used by 16-bit digital audio, -1 least significant bit (LSB) is represented by 1111 1111 1111 1111, digital zero by 0000 0000 0000 0000, and +1 LSB by 0000 0000 0000 0001. If the undithered waveform is symmetrical, this indicates that changing all 16 bits in the digital word gives exactly the same change in the analog output level as changing just the LSB.

3 See [stereophile.com/content/ch-precision-c12-da-processor-measurements](https://www.stereophile.com/content/ch-precision-c12-da-processor-measurements).

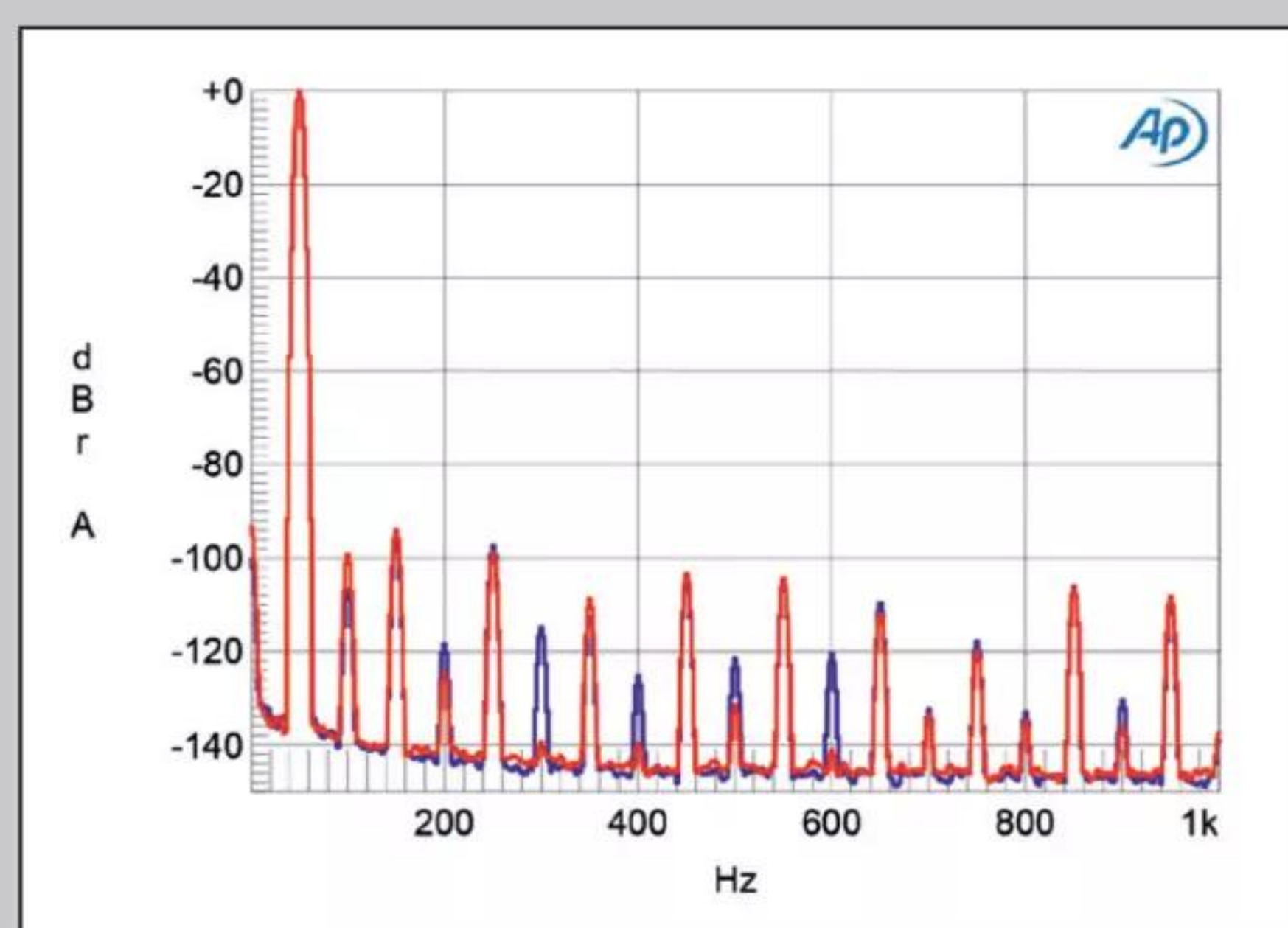


Fig.8 CH Precision C10, Local Feedback, spectrum of 50Hz sine wave, 24-bit data, at 0dBFS, DC-1kHz, into 100k ohms (left channel blue, right red; linear frequency scale).

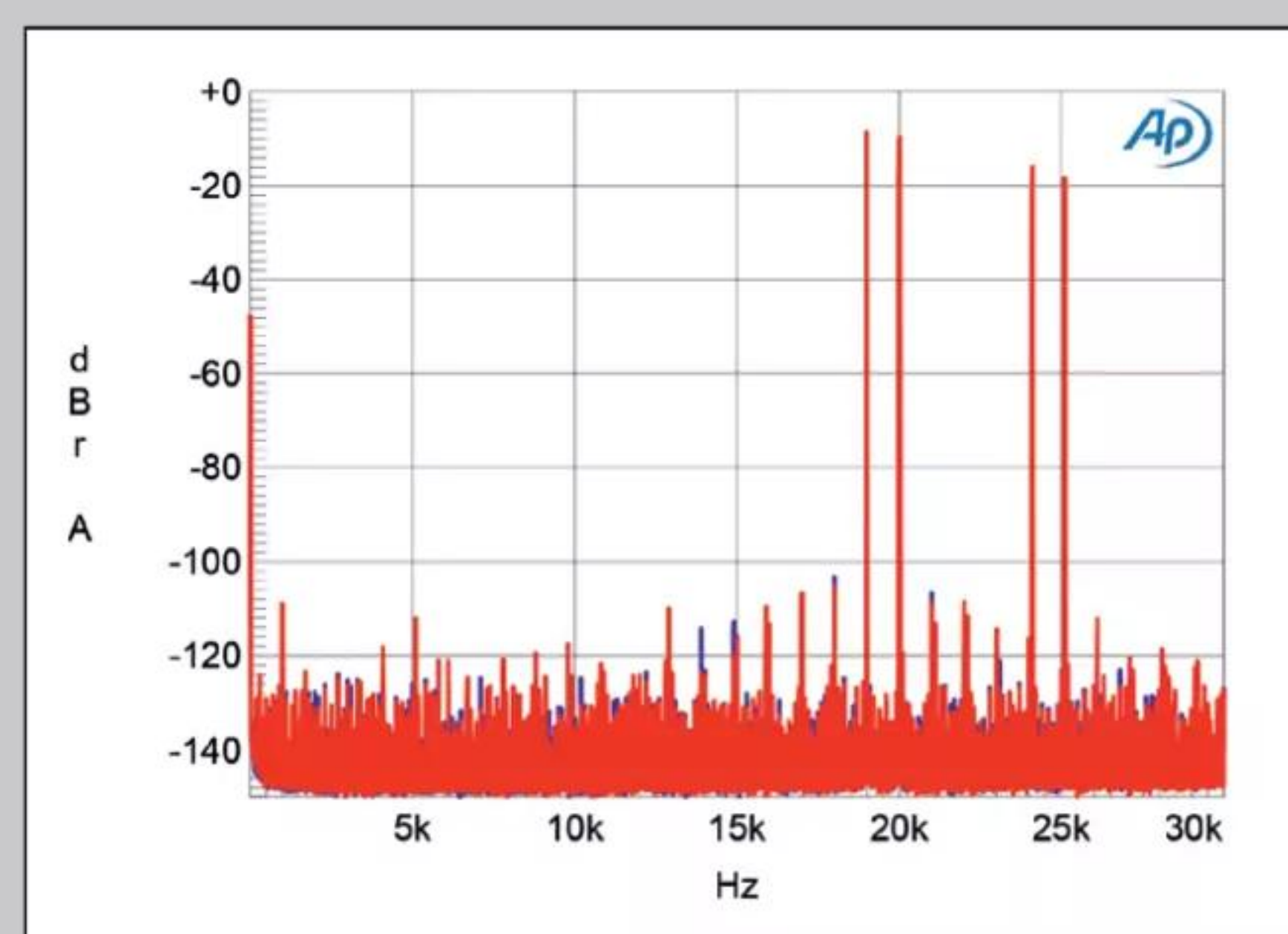


Fig.9 CH Precision C10, Local Feedback, HF intermodulation spectrum (DC-30kHz), 19+20kHz, 24-bit data, at 0dBFS into 100k ohms (left channel blue, right red; linear frequency scale).

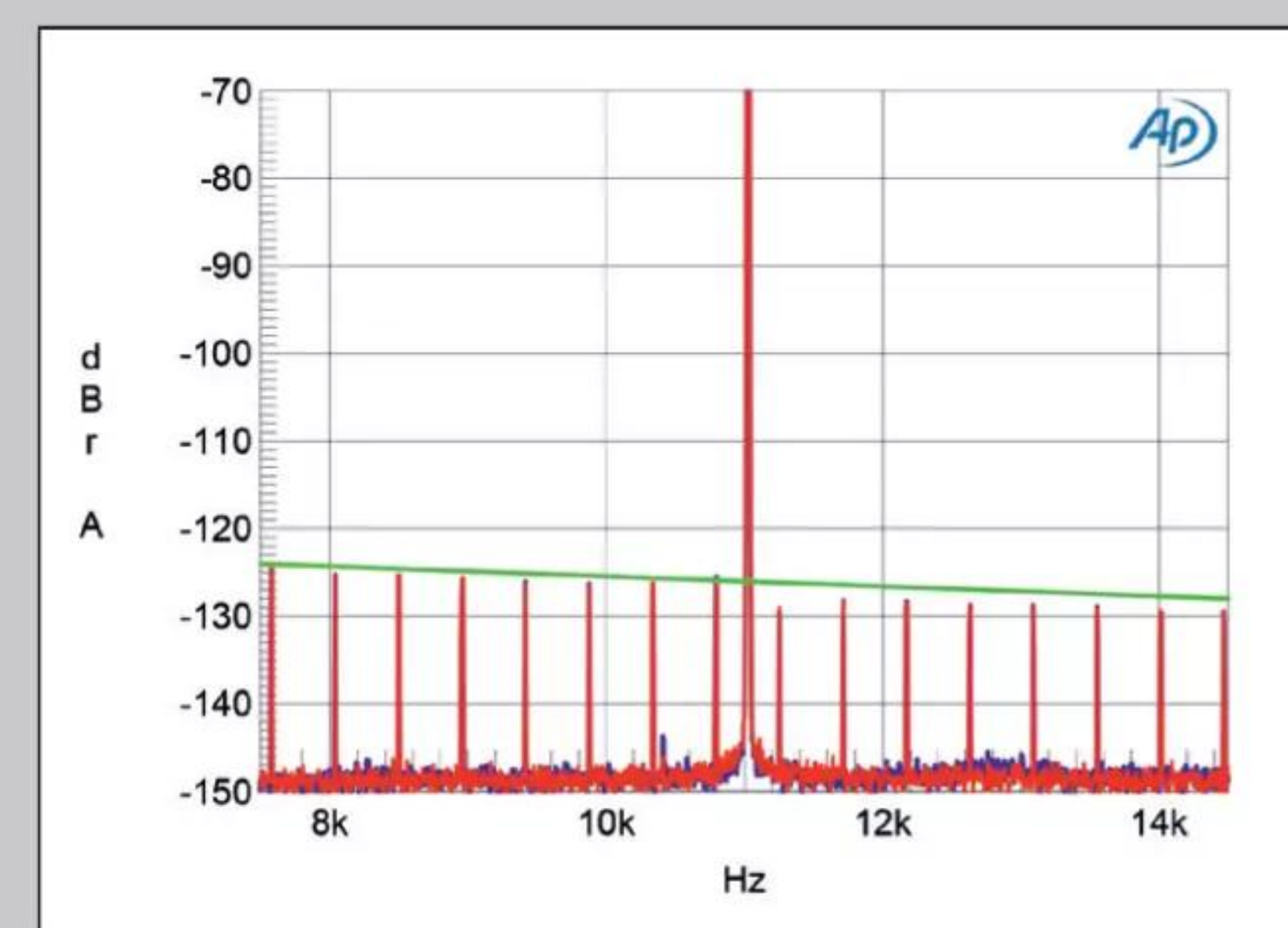
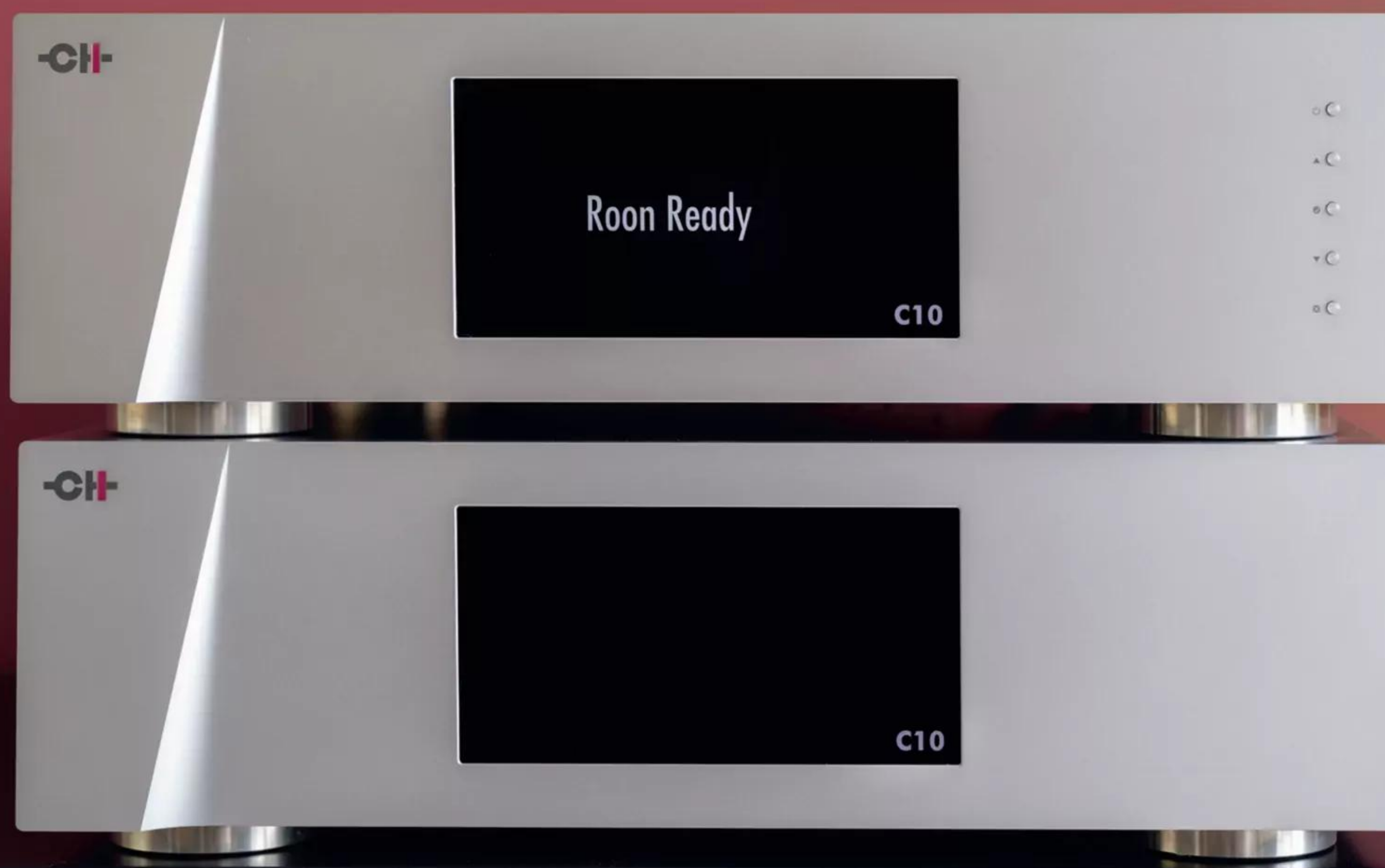


Fig.10 CH Precision C10, high-resolution jitter spectrum of analog output signal, 11.025kHz at -6dBFS, sampled at 44.1kHz with LSB toggled at 229.6875Hz: 16-bit undithered TosLink data (left channel blue, right red). Center frequency of trace, 11.025kHz; frequency range, ±3.5kHz.



the Month on p.183.)

Yet, after months of listening, I am well-prepared to tell you what the C10 sounds like—or rather what *music* sounds like when reproduced via the C10. Through the C10, music sounds much as it does through the C1.2—see my listening report in that review—but with a bit more soundstage depth and width (especially depth) and transients that are a touch more natural, with (crucially) a greater sense of ease. None of these effects were especially large—see my comments in the conclusion below—yet were you to hear first one DAC and then the other, you would notice the differences right away.

Only modest differences? It would be alarming if differences I heard were large: One expects that at this level of D/A performance, we are asymptotically approaching if not perfection then at least a certain D/A-conversion ideal. The C10 made digital music that was richer, more precise, more natural and more compelling than that made by the C1.2—indeed, than by any D/A processor I’ve experienced in my system previously. But it wasn’t *dramatically* better than the C1.2, which, again, was already very fine.

Surely you noticed that modifier: *digital* music. Am I implying that the C10 fell short of the best *analog* sound?

The short answer is no, but it requires explication. I recently got in for review the new SME Model 35 turntable with the Series Vi tonearm, on which I have mounted a Lyra Etna λ Lambda MC cartridge. The new ‘table is a surprisingly large step up in sonic quality from the SME 30/12 I’ve used for years, and I am smitten.

It’s awkward to compare a turntable to a digital music maker, on a number of levels, but please stay with me while I do it anyway. Listening to the same music (though *not* exactly the same engineering), I heard more music information via the C10. It wasn’t close. I notice this most, as you would expect, when listening to complex recordings: symphonies, operas. In such music, a vinyl record on a very good vinyl front-end can be very enjoyable, but typically the sound is rounded off. A section—second violins, say—tends to sound like a single instrument; it’s a simplified sound, but it works. Even the best digital fails to reproduce that section as 14 individual instruments—even my ears fail at that—but with good digital there is more of an impression of instruments playing together.

In simpler music—a small jazz combo, for instance—a good vinyl front-end, even a modest one, has a certain *je ne sais quoi*. The same music through digital isn’t *inferior* to analog; it has its own virtues. But generalizing, vinyl records imbue small-group jazz in particular with a punchy, vibrant sound. I think digital is capable of capturing the sound of that vinyl record if the engineer were to commit it to bytes, but few engineers working in digital are aiming for that sound. So more than anything, it’s a question of engineering for digital vs engineering for vinyl. If I hadn’t just bricked the C10, I’d put on a needle-drop recording right now to investigate.

Conclusion

The C10 earns my highest recommendation. Any caveats are the obvious ones. The first one is price: Even the “base” C10, the version I reviewed, is very expensive, though far less so than the most expensive DACs on the market. At *Stereophile*, we don’t make a big deal about price because we know your sense of value depends at least partly on your income. If you can afford it, you may not care how much it costs, though you still might.

The other, related caveat is that what the extra money buys is a clear *but modest* improvement over the very fine C1.2—and why not? At this level of execution, a manufacturer can move either toward further refinement or intentional coloration—I can’t think of another alternative—and intentional coloration isn’t CH Precision’s style.

Nevertheless—and this is axiomatic in hi-fi, and a crucial point in this review—a small improvement in sound may yield a large improvement in an individual’s experience of listening to music. That’s the test right there: You should buy it if you can afford it and if *you* find the improvement it offers meaningful.

As for me, I did find the improvement musically meaningful, especially the extra sense of ease. I regret that I can’t begin to afford it. If I could, it would be on my short list, as it ought to be on yours.

Considerations of value aside, I tend to think of a product like the C10 as simply an achievement, and an important one. CH Precision set out to take their approach to D/A conversion to its apotheosis; that, to me, is a valid endeavor. The decision whether to buy is, of course, up to you, and maybe your financial adviser. ■